DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS					W B F CONVENTION CARD 🔹 🔶 💙 🛦	1	
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	OPENING LEADS STYLE							
General Style: Sound (5) 8-16 HCP	Lead		In Partner's Suit		CATEGORY: Green			
Responses: cue-bid = Forcing raise; Jump Raises = PRE;	Suit			3 rd / 5 th / att (after fit)		NCBO: Israel		
Jump Shift = Pre-emptive; simple raises = constructive	NT			3 rd / 5 th / att (after fit)		PLAYERS: ADEL PETELKO & ZIV ROITMAN		
	Subseq	Count std		Count	std	EVENT: Women		
(2x) New suit = Forcing (when responder, not advancer)		In any other suit (not o. lead): attitude high discouraging						
Reopening: lighter, 2NT = 20-22, 2NT Jordan(M) after righty bid	5							
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)	LEADS					SYSTEM SUMMARY		
2nd - 15-18 HCP balanced , 4th 11-14 balancing HCP System on	Lead			Vs. NT				
JUMP OVERCALLS (Style; Responses; Unusual NT)	Ace	AKx (+),Ax(+	·)	AKQ; A	AKx(+)			
Weak one-suiter (6-card)	King			KQJ(+); AKJT(x);		2/1 UDCA, 1NT 14-16		
2NT = 2 lower suits (5-5 + 11+)	Queen	Qx,QJ(+)		QJT(+), QJ9(+), KQ98(+)		Natural, 5 card Majors (11-21 HCP)		
Resp: CUE = F, suit = NAT NF; mixed raise	Jack	:k Jx, JT9(+); KJT(+)		same,	AJ10(+)	Better Minor (3+): Longer Minor – 1& if 3–3. lighter a		
	10	Tx, JTx(+), H	T9(+);T9(+);		but T9 (always HT9)	1NT opening: 14-16 HCP bal/semi		
After Michael's cue – low cue -> fit F, high cue – F other suit / nat	9	9x		T9(+)		1NT responses = NF Stayman, transfers, 2w checkback Stavman, Puppet Stavman, Texas, Smolen		
	Hi-X	Sx; xSx;		Sx; xS	xx;	Major responses – Bergen, Jacoby, Splinter		
	Lo-X	HxS, HxxS (+	+),xSxx			Reverse bid, long/short trial bid, 1NT SF		
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)	SIGNALS IN OR	DER OF PRIOF	RITY					
DIRECT: Michael`s CUE 💙 + 🛦 over minor 3+, OM+m over M	Partner's Lead Declarer's Lead Discarding		Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSE				
Responses: all jump in known suits are pre-emptive.	1 low enc.		Count (low-hi even) s/p (Italian) s/p		s/p (Italian)			
	Suit 2 Count s					2. Opening = 22+ GF - any suit(s) any shape		
						2 • Opening = Weak • 6+ (5-10 HCP)		
VS. NT (vs. Strong/Weak; Reopening; PH)	1 Same		Same s/		s/p (Italian)	2♥/2♠ Opening = Weak Major 6+ (5-10 HCP)		
DBL = Pen	NT 2 Same		Same			2NT overcall = two lower unbid suits		
2 . = 5-5 / 5-4 (+) in both Majors	3 Same					Michael's Cue-bids		
2♦ = 1M	Signals : UDCA, Smith std (high enc) vs. NT							
2♥ = 5+ ♥ + 5/4+ m	Italian Lavinthal in discard (odd enc. , even lavinthal)					2NT Opening = 19-21 semi/bal		
2♠ = 5+ ♠ + 5/4+ m	Signals after opening lead -> low enc. (K lead: NT= pwr/cnt, suit=att)					Lebensohl (over wk 2); Rubensohl over some 1NT(2x)	<u> </u>	
2NT = minors	K lead vs suit denies A, excluding AK sec or having side singleton				g side singleton	Inverted Minors, Leaping Michael's	 	
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)			DOUBLES					
Lebensohl		DI ES (Style: B	ocnoncoc: Po	oponing	•)			
	TAKEOUT DOUBLES (Style; Responses; Reopening)							
Leaping Michael's	May be light 12+ HCP with classic shape, otherwise strong hand Responses: NAT. CUE-BID= F until a suit is bid twice;						1	
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1* or 2*			i untit a sull				1	
DBL = ♥+♠, NT=♣+♦	New suit after CUE = F1 Support Double, re-opening double, balancing DBL 8+ HCP					SPECIAL FORCING PASS SEQUENCES	1	
	SUPPORT Double, re-opening double, balancing DBL 8+ HCP SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			-		After Overcall over 2* opening or 2/1 case		
						After Overcall over 2* opening or 2/1 case When we have GF in points, opps bid in a game level		
	Negative Double suggest 40M. 1&-(1+)-DBL = 4-4 Maj's.					when we have or in points, opps bid in a game level	1	
OVER OPPONENTS' TAKEOUT DOUBLE	SOS RDBL						1	
RDBL – 10+ , 1x F1R, 2x = NF , Truscott							1	
						PSYCHICS: rare		

OPENING	TICK IF ART	MIN. NO. OF CARDS					
0PEI ART		MIN. OF C	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING	
1*		3	Better Minor 11-21 HCP	Single raise stronger than double raise	4 th suit forcing: game forcing.		
				Weak jump shift	Reverse by opener: forcing	Cue bid for overcall=forcing, fit	
			3-3 m's -> 1 ♣ 4-4 m's -> 1♦	1NT = 8-11 HCP 1♦ is possible holding 3♦ and 6-7 HCP	<u>Two Way Checkback Stayman</u>	Pre-emptive jumps over overcalls	
1 🔶		3	Better Minor 11-21 HCP,	Single raise stronger than double raise	As above	As above	
1♥	1• 5 5 Card Maj. 11-21 HCP		5 Card Maj. 11-21 HCP	1NT: F1R; 6-11 points.	Trial bids	Cue over comp = strong raise	
				2NT = GF with trump support 4+ cards (Jacoby) 2♥ = 6-9 HCP 3 cards 3♥ = 0-5 HCP 4+ cards Bergen, Splinters (9-11) 2♣ = 2+ , 2♦ = 5+ 1♥ (bid) 3♥ = 4-8, 4♥	1♥ - 3♣ (6-9 4c) - 3♦ (15-17) / 3NT (medium) / 3♠ (slamish)	2	
1🔺		5	5 Card Maj. 11-21 HCP	As for 1	As for 1♥	As for 1♥	
		14-16 HCP, semi/bal	2 ♣= NF Stayman	After Stayman: major = inv, minor = F1	DBL at 3-level shows values		
				3♣ = Puppet Stayman (3d response just denies 5M) 4♦ / 4♥ - Texas Jacoby transfers Smolen	1NT-2&-2 -2/3M = 50M+4M(xx) 8-9/10+ p Breaking a transfer requires 4 card fit, max. HCP	Majors Overcall-> 11-14 balancing	
		Artificial, strong near GF, 22+ / 17 & 9 tricks	2	2NT = any hand other than 1 / 2 long suits	Natural		
			Any suit(s), any shape			Natural	
2♦, 2♥, 2♠		6	5-10 HCP	New suit forcing; 2NT 15+	2NT is followed by 3x – each describes range and the long suit's strength	Natural	
2NT			19–21 bal/semi	Jacoby transfers, Puppet Stayman, 3♠ minors/♦, 4♣=♣, 3NT= 5♠ & 4♥			
3♣, 3♦, 3♥, 3♠		7	Pre-emptive	New suit = forcing			
3NT	Х	7	Gambling. Rarely side ak				
4*		8	Pre-emptive				
4 🔶		8	Pre-emptive				
4 🗸		8	Pre-emptive		HIGH LEVEL BIDDING		
4 🔥		8	Pre-emptive		RKCB – 1403 , 1 st step ask for Q trumps +K's; then 5NT asks for specific low Kings		
4NT	Х		Pre-emptive (& & >)		Splinters , DOPE ROPE, exclusion, Josephine 5M		